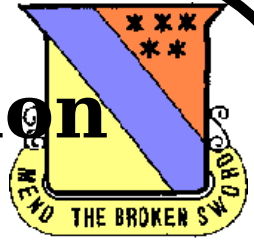




**702<sup>nd</sup> Main Support Battalion**



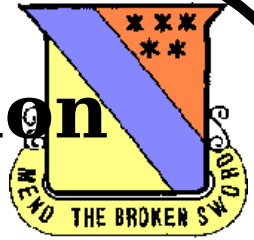
# **GROUND GUIDE**

# **PROCEDURES**

**WARRIOR MAIN**



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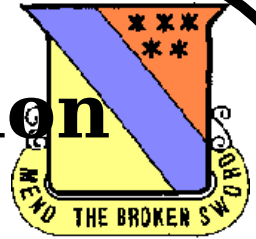
# **INTRODUCTION**

**Ground guides must be trained in standard hand and arm signals and flashlight signals before guiding a wheeled vehicle. Drivers and ground guide operations**

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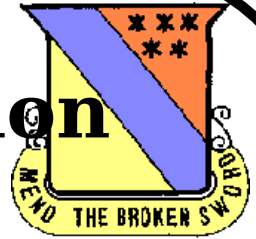
# **702<sup>nd</sup> Main Support Battalion**



**Hand and arm signals are the basic method used for ground guiding. At night the best method to ground guide a vehicle is to use a screened flashlight. Hand and arm signals are covered in FM 21-60. Here are some common hand and arm signals from FM 21-305**



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DAY

NIGHT

Signal No 1 - Come Ahead

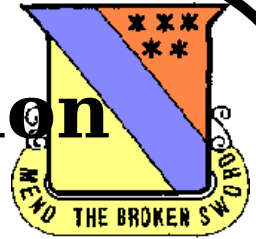


Flashlights on only when motioning in desired vehicle direction. When using conventional flashlights, direct lights forward.

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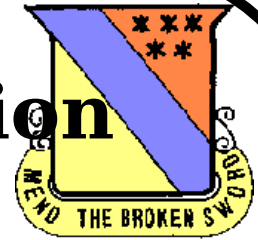
Signal No 2 - Slow Down



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DAY

Signal No 3 - Stop or Halt



NIGHT

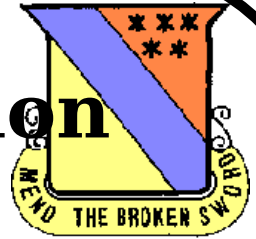


Light in right hand pointed upward, blinking.  
When using conventional flashlights, direct  
light in right hand forward, blinking.

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Signal No 4 - Move in Reverse

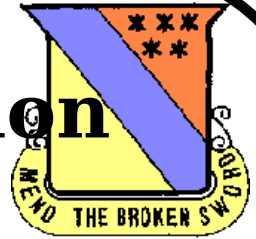


Lights on only when motioning in desired vehicle direction. When using conventional flashlights, direct lights forward.

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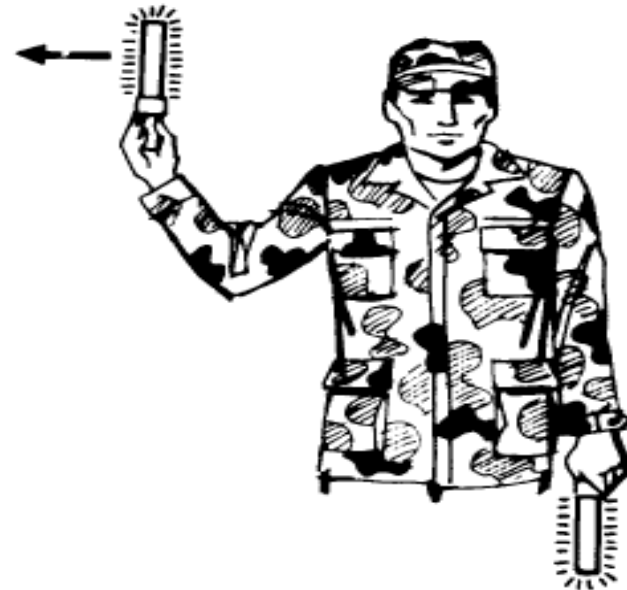


DAY

Signal No 5 - Turn Left



NIGHT



When using conventional flashlights, direct light in right hand forward.

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Signal No 6 - Turn Right

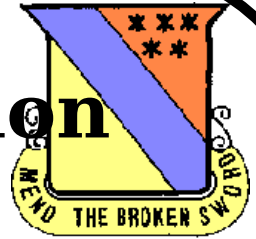


When using conventional flashlights, direct light in left hand forward.

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DAY

Signal No 7 - Turn Off Engine



NIGHT



When using conventional flashlights, direct light in right hand forward.

**WARRIOR MAIN**

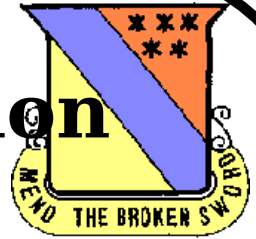


**When using conventional flashlights, direct light in right hand forward.**

## WARRIOR MAIN



# 702<sup>nd</sup> Main Support Battalion



DAY

Signal No 9 - Start Engines



NIGHT



**WARRIOR MAIN**



# 702<sup>nd</sup> Main Support Battalion



Signal No 10 - As You Were



When using conventional flashlights, direct light in right hand forward.

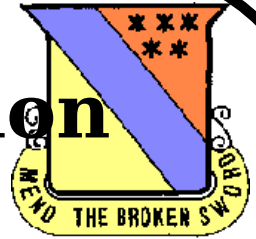


When using conventional flashlights, direct lights forward.

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DAY

Signal No 11 - Assemble



Signal No 12 - Dismount



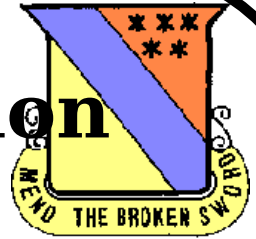
NIGHT



When using conventional flashlights, direct light in right hand forward.



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Signal No 13 - Mount

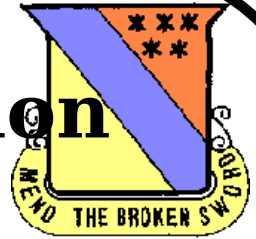
DAY



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When using conventional flashlights, direct light in right hand forward.

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# 702<sup>nd</sup> Main Support Battalion



DAY

Signal No 14 - Attention



NIGHT

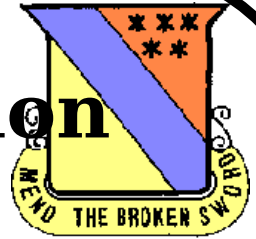


When using conventional flashlights, direct light in right hand forward.

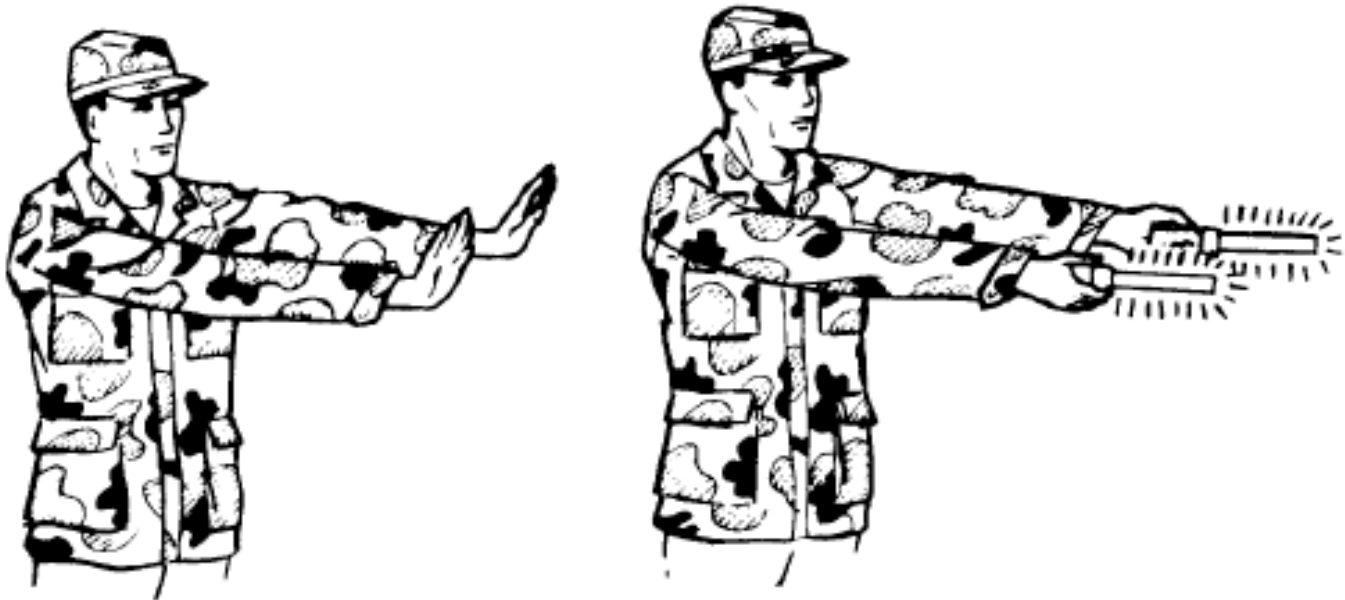
**WARRIOR MAIN**



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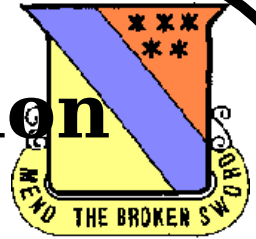
Signal No 15 - Ready



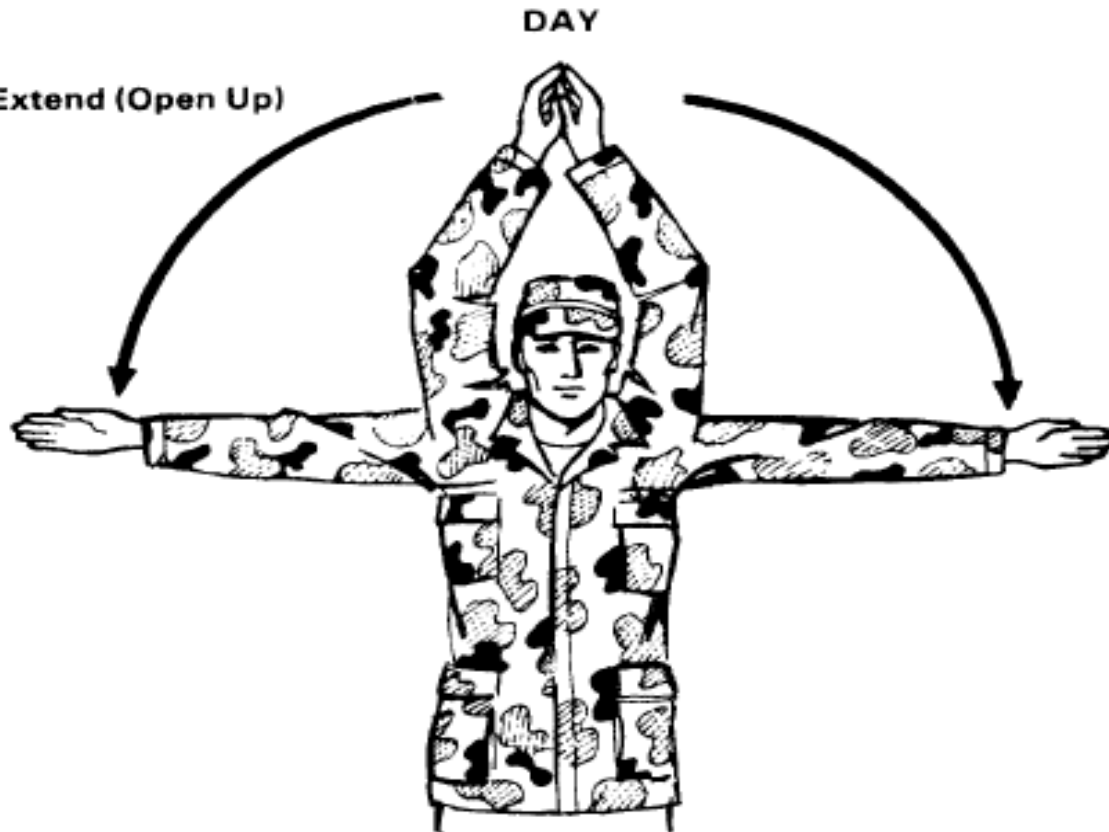
**WARRIOR MAIN**



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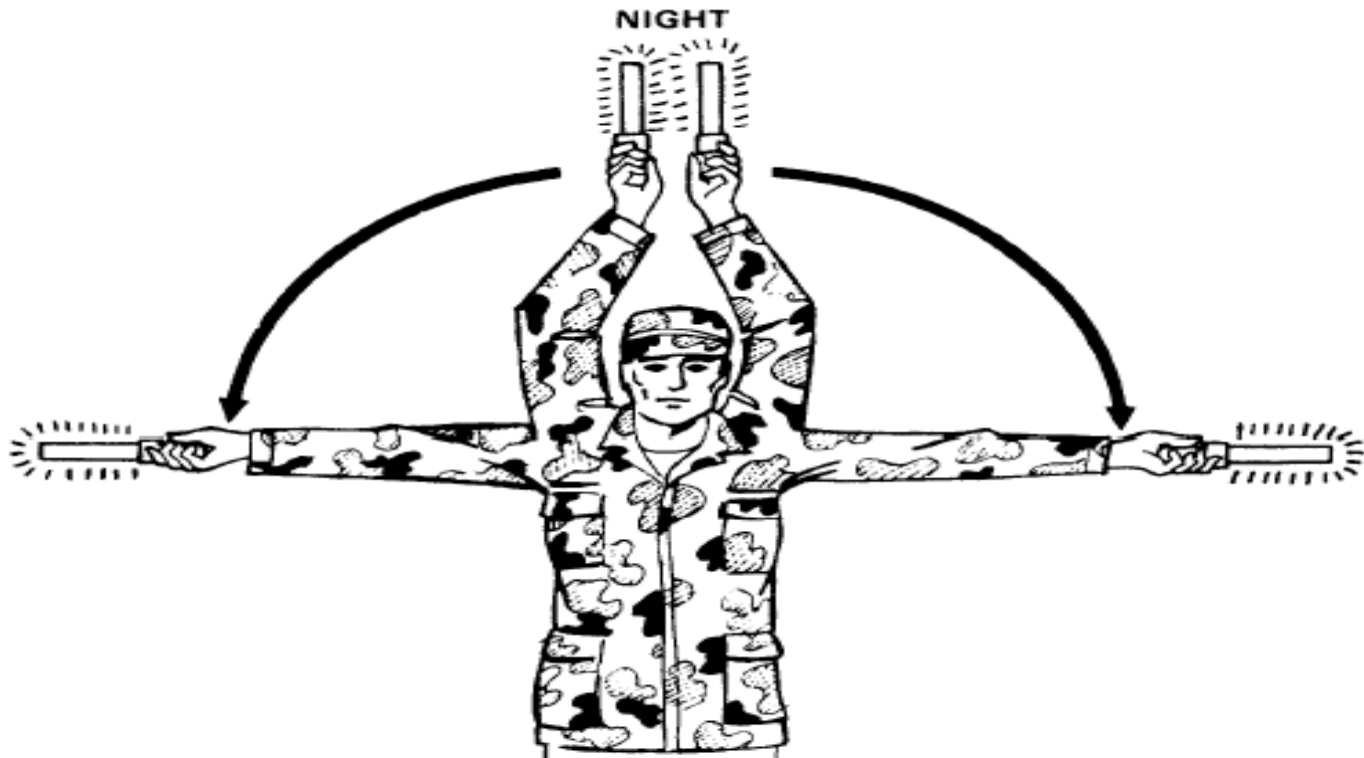
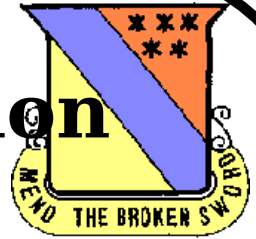
Signal No 16 - Extend (Open Up)



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Lights on only during downward movement.  
When using conventional flashlights, direct  
lights forward.

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DAY

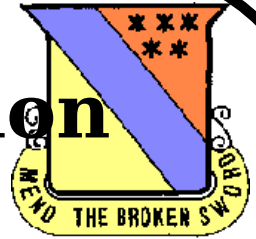
Signal No 17 - Close Up



**WARRIOR MAIN**

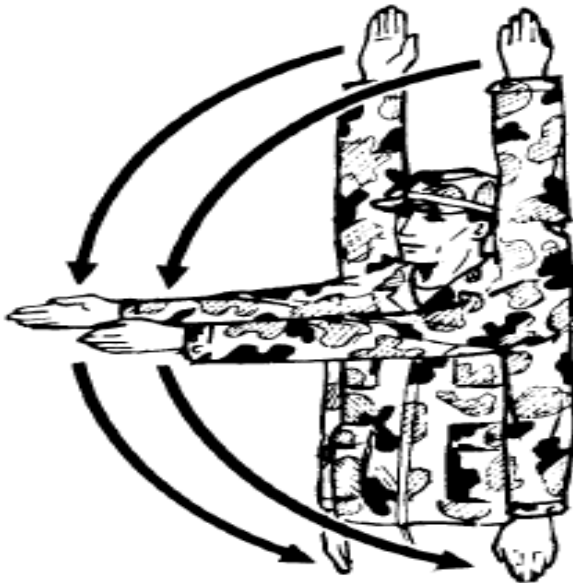


# 702<sup>nd</sup> Main Support Battalion

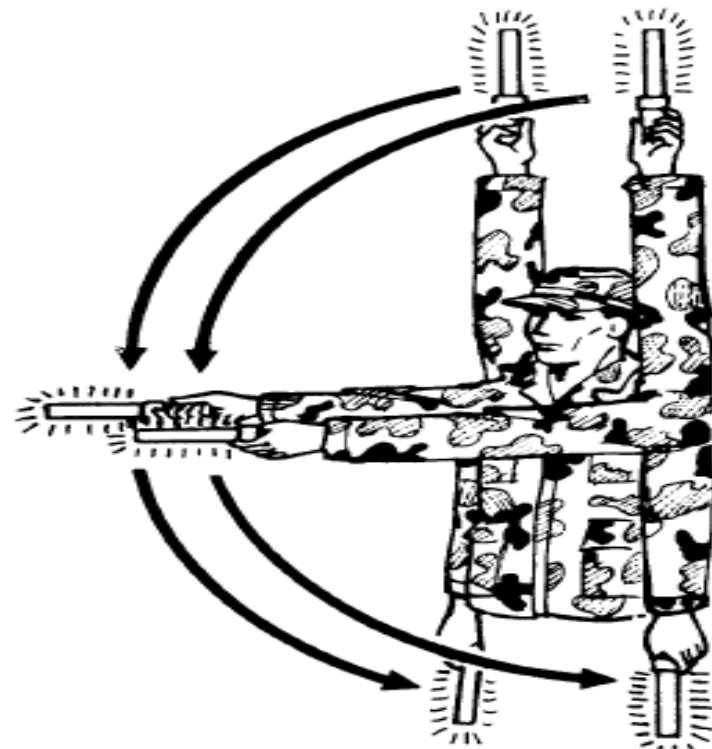


DAY

Signal No 18 - Close Up and Stop



NIGHT



When using conventional flashlights, direct lights forward.

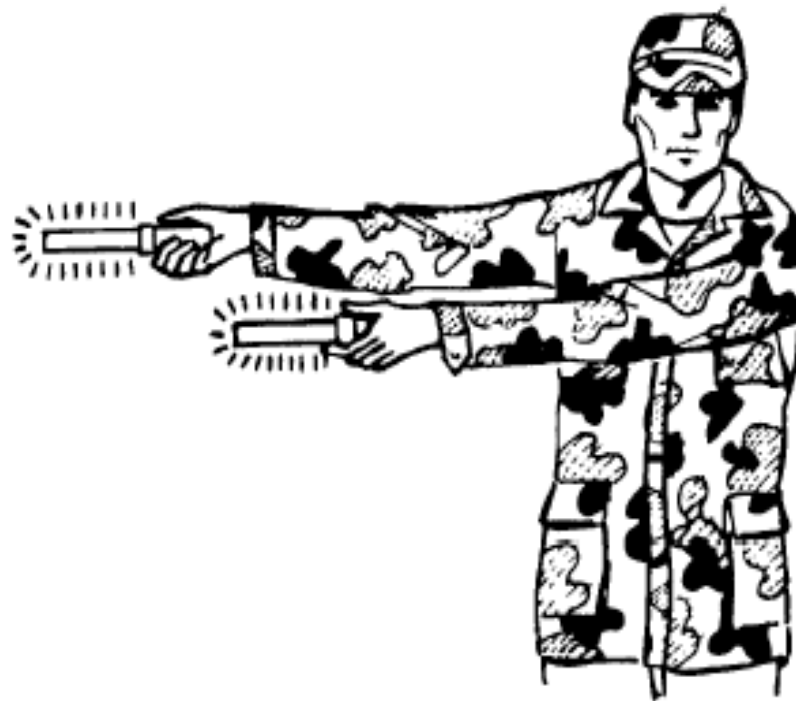
**WARRIOR MAIN**



# 702<sup>nd</sup> Main Support Battalion



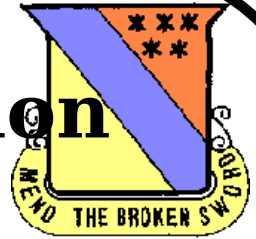
Signal No 19 - By the Flank



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Lights on only during upward movement.  
When using conventional flashlights, direct  
lights forward.

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# **GUIDELINES**

**Following are a few simple steps to use while ground guiding.**

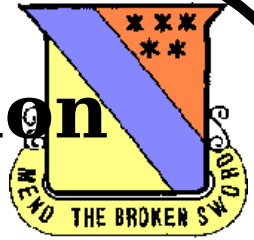
**1) Ensure there is no one or no object is in danger from the vehicles movement.**

**2) at no time ground guides run or walk backwards while guiding a vehicle.**

**WARRIOR MAIN**



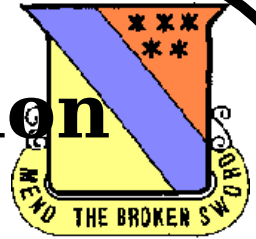
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- 3) The ground guide should keep 10 yards between themselves and the vehicle.**
- 4) Ground guides will not position themselves between vehicle being guided and another object.**
- 5) Drives will immediately stop if they lose sight of the ground guide.**



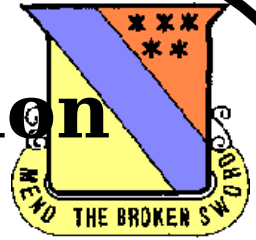
## **702<sup>nd</sup> Main Support Battalion**



- 6) Ground guides are required when wheeled vehicles are backing up.**
- 7) Sound the horn before any backing operation is started.**
- 8) If two or more ground guides are being used, only one will give signals to the driver.**



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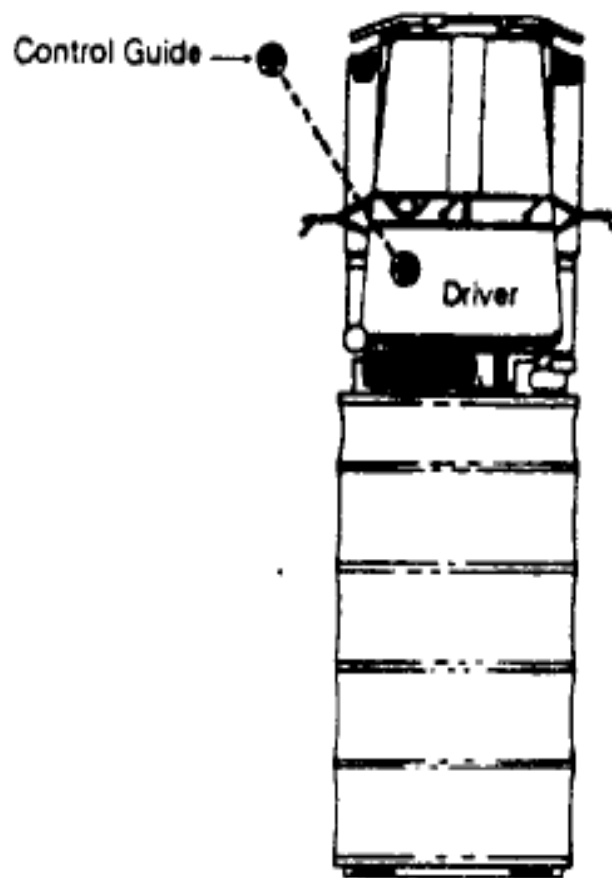
9) Never open either of the doors while your vehicle is in motion.

**WARRIOR MAIN**



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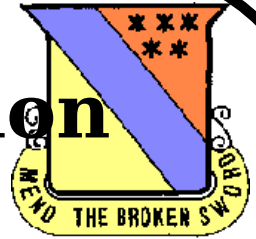
WHEN ONLY ONE GUIDE IS AVAILABLE



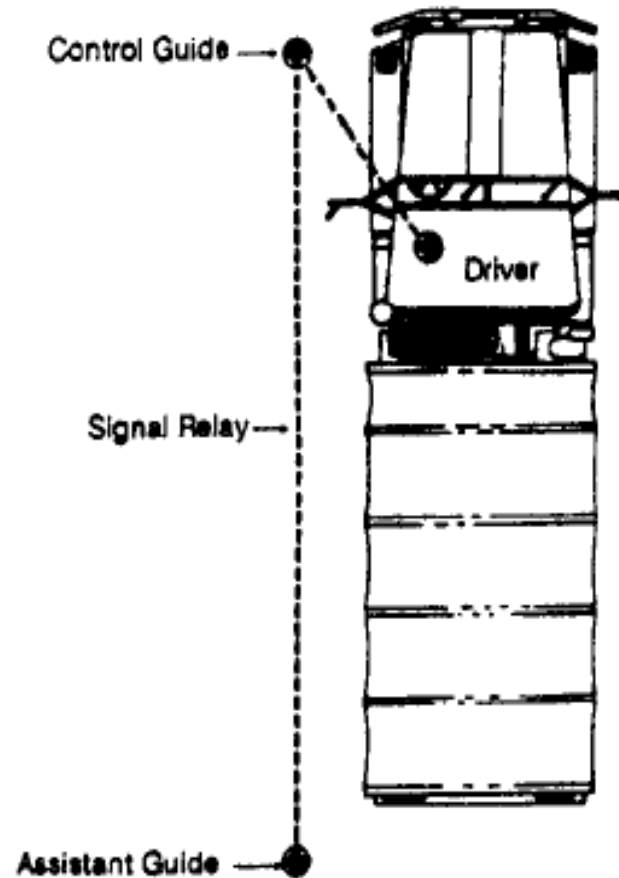
**WARRIOR MAIN**



# 702<sup>nd</sup> Main Support Battalion



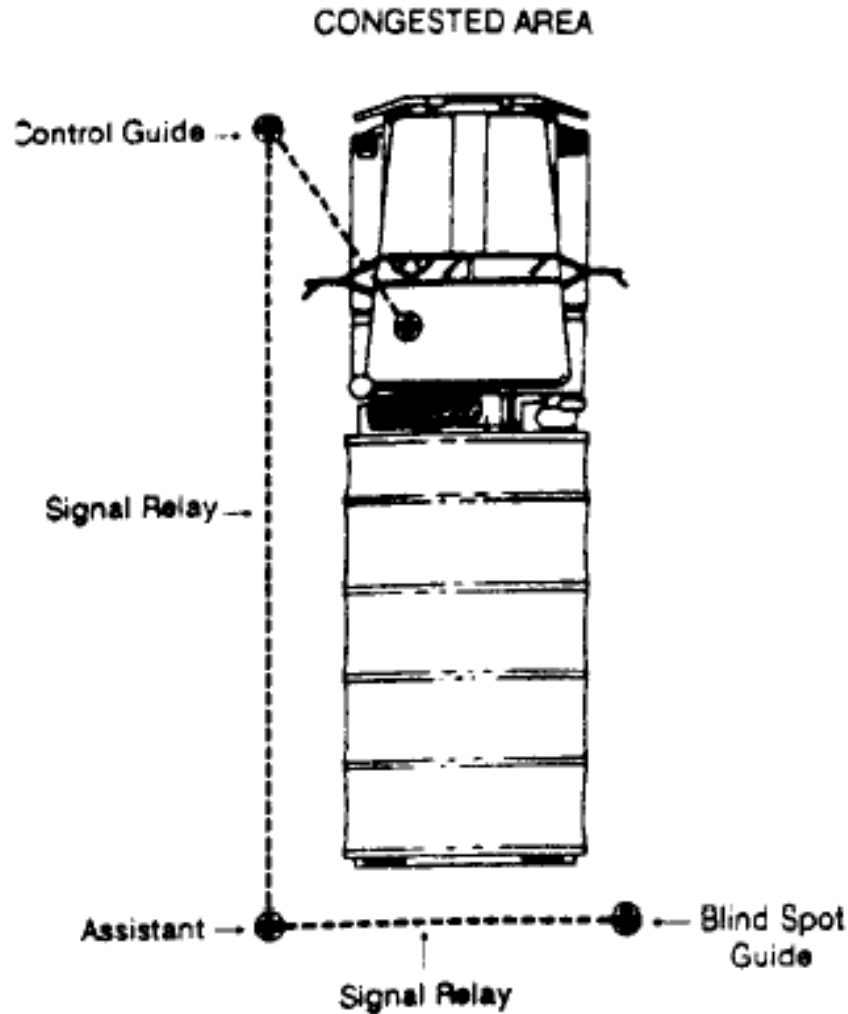
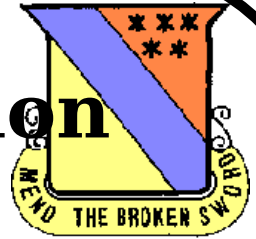
MARSHALING AREAS AND OPERATION AREA



**WARRIOR MAIN**



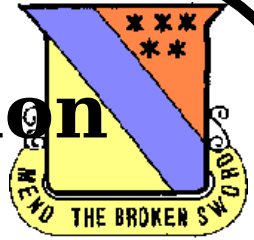
# 702<sup>nd</sup> Main Support Battalion



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# **CHECK ON LEARNING**

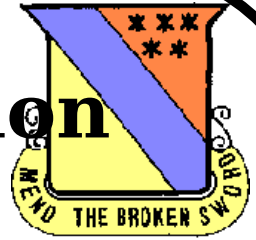
- 1) What is the best method used for ground guiding?**
- 2) What is the best method to use at night?**
- 3) What must you check before you move a vehicle?**

**WARRIOR MAIN**





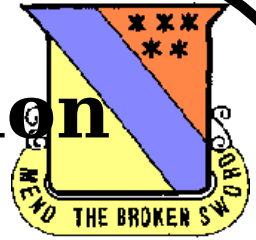
## **702<sup>nd</sup> Main Support Battalion**



- 4) What must a ground guide never do?**
- 5) What is the distance that a ground guide must be from the vehicle?**
- 6) Where must a ground guide never position themselves?**



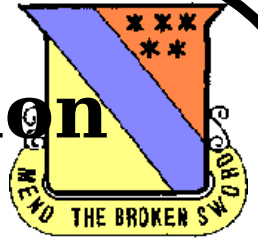
## **702<sup>nd</sup> Main Support Battalion**



- 7) What must you as a driver do when you lose sight of your ground guide?**
- 8) What must you do before backing up?**
- 9) If using more than two ground guides, how many will give signals to the driver?**



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**10) Can a driver open door while the vehicle is in motion?**